

We Are **HIRING**



Trainer for AR/VR Technology

B.Sc/MSc. in Computer Science ●

Must have experience in creating
Enterprise VR applications for training, ●
collaboration and virtual walkthroughs

Experience with Unity and
Unreal is a must ●

Drop your CV by 11th of May 2023

Contact Us

hr@sisinflexionpointbd.com

We are seeking some **Trainer AR/VR technology** to join our team.

Send CV: "Jabirnahian009@gmail.com & hr@sisinflexionpointbd.com"

Company Description: SiS Inflexionpoint is a leading Information Technology supply chain company specializing in the Distribution of all sort of ICT and Mobility products across Asia and Americas. The Company nurtures strong working relationships with leading global brands to jointly address growth opportunities in different Technology.

Responsibility:

- Develop comprehensive training curriculum for AR and VR game development, covering key concepts, tools, and best practices.
- Deliver engaging training sessions, both in-person and online, to individuals and groups of varying skill levels.
- Provide hands-on guidance and mentorship to learners, assisting them in overcoming challenges and achieving their learning objectives.
- Stay updated with the latest trends and advancements in AR and VR technologies, incorporating them into the training programs.
- Collaborate with the instructional design team to create interactive learning materials, including presentations, demos, and exercises.
- Assess learners' progress and provide constructive feedback to help them improve their skills.
- Continuously evaluate and enhance the training programs to ensure their effectiveness and relevance.

Skills Required:

- Strong expertise in AR and VR technologies, including experience in developing games or applications for these platforms.
- Proficiency in game development engines such as Unity or Unreal Engine, with a focus on AR and VR integration.
- Excellent communication and presentation skills, with the ability to explain complex concepts in a clear and understandable manner.
- Prior experience in training or teaching, preferably in the field of game development or immersive technologies.
- Passion for staying up-to-date with the latest advancements in AR, VR, and game development.
- Strong problem-solving skills and the ability to adapt to different learning styles.
- A bachelor's or master's degree in a relevant field is preferred, but not required.

Benefit:

- Monthly Allowance: Attractive Salary Package
- Lunch, Transportation and accommodation: Fully Subsidize
- Chance to onboard a full-time employee after successful completion of the training and internship

Address: 3rd Floor, YB Hassan Uddin Tower GA-25/4, Shahjadpur, Pragati Sharani, Gulshan Dhaka- 1212, Bangladesh

Please send your detailed CV to:

“jabirnahian009@gmail.com & hr@sisinflexionpointbd.com”

Please write the Post name i.e. “Intern IOT Engineer” as the subject of your email. Drop your cv by 11th of May, 2023.