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IIT
University of Dhaka

SiS Inflexionpoint | BD Ltd

WE ARE HIRING

AR/VR ENGINEER (INTERNSHIP)

Qualification

- BSc. in CSE/ EEE (Final year students also can apply)
- Understanding of computer programming
- Passion for AR / VR technologies and game development
- Familiarity with game development engines such as Unity or Unreal Engine is a plus.

Send your CV to

hr@sisinflexionpointbd.com

www.sisinflexionpointbd.com



Company Description: SiS Inflexionpoint is a leading Information Technology supply chain company specializing in the Distribution of all sorts of ICT and Mobility products across Asia and Americas. The Company nurtures strong working relationships with leading global brands to jointly address growth opportunities in different Technology.

We are offering an exciting internship opportunity for individuals passionate about the field of Augmented Reality (AR) and Virtual Reality (VR) development. As an AR & VR Development Intern, you will have the chance to gain hands-on experience and training in creating immersive and interactive game experiences using cutting-edge technologies. This internship will provide you with valuable industry knowledge, mentorship, and the opportunity to work on real-world AR & VR game development projects.

Responsibility:

- Collaborate with the team to design and develop AR & VR game prototypes and experiences.
- Assist in implementing game mechanics, features, and interactions using platforms such as Unity, Unreal Engine, ARKit, ARCore, or similar tools.
- Conduct research on emerging AR & VR technologies, tools, and techniques to enhance project development.
- Collaborate with designers, artists, and programmers to contribute to the overall game development process.
- Test and debug AR & VR games to ensure they meet quality standards and provide a seamless user experience.
- Document and communicate progress, challenges, and solutions to the team.
- Actively participate in team meetings, brainstorming sessions, and knowledge sharing activities.
- Keep up to date with the latest trends and advancements in AR & VR game development.

Skills Required:

- Currently pursuing a degree in Computer Science, Engineering Background, or a related field.
- Passion for AR & VR technologies and a strong interest in game development.
- Basic understanding of programming languages such as C#, C++, or JavaScript.
- Familiarity with game development engines such as Unity or Unreal Engine is a plus.
- Creativity and a keen eye for detail to design visually appealing and engaging experiences.
- Strong problem-solving skills and ability to work independently and in a team.
- Excellent communication and interpersonal skills.

Benefit:

- Monthly Allowance: Attractive Salary Package
- Lunch: Fully Subsidized
- Chance to onboard a full-time employee after successful completion of the training and internship.

Address: 3rd Floor, YB Hassan Uddin Tower GA-25/4, Shahjadpur, Pragati Sharani, Gulshan Dhaka- 1212, Bangladesh

Please send your detailed CV to “jabirnahian009@gmail.com & hr@sisinflectionpointbd.com” Please write the Post name i.e. “Application for AR & VR Engineer”; as the subject of your email. Last date of submitting the application is 11th of May 2023.